

CURRICULUM OFFER

Subject	Art and Design
Intent	<p>Art and Design gives students the opportunity to consider the world around them, responding to it and commenting upon it, through visual means. As well as building technical skills, students will have the opportunity to develop as individuals, considering philosophical and global concepts, considering different points of view, building resilience and empathy.</p> <p>We encourage students to explore a wide range of media, from painting and drawing, to sculpture, ceramics, printmaking, photography and many other materials besides. It's the "hands on" experience that we feel is so important for students. Having the freedom to explore and experiment, builds skills, confidence, the ability to think creatively, solve problems helps students to become capable artists and productive people as they start their adult lives.</p>
Implementation	<p>Although each students' timetable is bespoke, generally KS3 students access two lessons per week, while KS4 students access two - four lessons per week.</p> <p>Students at KS3 produce work in two and three dimensions, using a diverse range of materials. Work is theme based and is made within the same four areas of assessment as the GCSE in Art and Design, in relation to our 1-9 scheme of assessment of both key stages.</p> <p>Most Art students at KS4, work towards achieving a GCSE in Art, Craft and Design, (Edexcel). Students can focus on specific titles within the GCSE framework such as Photography (Fairview).</p> <p>The Arts Award is offered to students where it is more appropriate and students for whom it is not suitable to work towards any accreditation, are supported equally in the development of their skills and ideas. Students explore materials and ideas in depth, within four main assessment objectives which are: Developing ideas, linked with exploring the work of other artists, exploration of materials, recording work in journals and producing final outcomes.</p> <p>Students' work is assessed regularly and students continually have verbal feedback in lessons.</p>
Impact	<p>Learning about Art and Design and finding out how to use materials and create art, can have a powerful impact on students. It is a different means of expression. It allows students to make something they are proud of, which in turn builds self-esteem.</p> <p>Through studying Art and Design, students can see how their work has its place in contemporary art and how this has grown from Art and Design of the past. Students can find out how art reflects society, how it helps their knowledge of historical events and understanding ways of thinking.</p> <p>For students who wish to explore the subject on a higher level, studying GCSE Art and Design and Arts Award prepares them for further college courses, such as BTec and</p>

	<p>Foundation courses. From here, students can progress to studying Art and Design to degree level and beyond, finding careers in the broad spectrum of jobs possible within the arts.</p> <p>Staff are able to guide students on the right course for them and will help students to prepare for interviews.</p> <p>We have had many students who have gone on to college to study Art and Design and a number of have achieved Bachelor of Arts degrees at university.</p>
<p>Accreditations</p>	<p>Art students at KS4, work towards achieving a GCSE in Art, Craft and Design, (Edexcel). This is a full GCSE course, which involves elements of practical and written work. Divided into 60% coursework and 40% externally set examination project, which culminates in a ten-hour exam. Work is internally assessed and externally moderated.</p> <p>The Bronze Arts Award is offered to KS4 students in year 10 and where it is more appropriate for a student arriving in year 11.</p> <p>Students for whom it is not suitable to work towards an accreditation, are supported equally in the development of their skills and ideas.</p>
<p>Enrichment opportunities</p>	<p>We have two well-resourced sites at Langdon Hills and Wickford with the addition of a darkroom on the brand new Wickford site. Both sites have Kilns and offer ceramics as part of the curriculum. Staff love to introduce students to both traditional ways of working and experimental ways of making art. Under the umbrella of Creative Arts, students can work with the Design and Technology or Media departments to produce interesting and unique cross-curricular work.</p> <p>We also like students to make links with others subject areas and we create projects that allow students to do this. Examples of whole school projects are Holocaust memorial and Anti Bullying projects. When opportunities arise students work is exhibited externally.</p> <p>Students are offered the opportunity to take part in gallery visits and different events to broaden their experience of the arts. These include trips to galleries including the Tate Modern and Tate Britain, taking part in artist led workshops and visiting studios. Students also are taken to the local environment to photograph, draw and explore.</p>
<p>Safeguarding</p>	<p>Creative classrooms are comfortable environments where conversations spark imagination, creativity and sometimes emotion. Staff are equipped to talk to students on a pastoral level about all sorts of subjects such as healthy relationships, body image, taking care of yourself, online safety, drugs, alcohol, carrying weapons etc. We use these conversations to sensitively spark interest for a topic or piece of work whilst making sure students leave feeling informed or supported with whatever issue they may have touched upon in a lesson.</p>
<p>Outline of Virtual Curriculum offer</p>	<ul style="list-style-type: none"> • Lessons will be offered through a virtual timetable and accessed via TEAMS. • All virtual resources will reflect the expectations of the existing curriculum.

	<ul style="list-style-type: none"> • Work will be assessed in line with teaching expectations and examination criteria.
<p>Reading</p>	<p>Students are encouraged to read information as part of their learning experience in lessons. Keywords and examination terminology are shared with all students and are linked, to relevant learning objectives during lessons.</p> <p>The students' learning within Art incorporates reading as part of the developmental process. It is key to improving their analytical and interpretative skills that make up a large part of their learning and eventual qualification.</p>
<p>Number and numeracy</p>	<p>This is an integral part of the creative Arts education:</p> <ul style="list-style-type: none"> • Taking measurements using different equipment • Reading scales • Developing tables and graphs for presentations • Calculating averages • Scale factors • Simple equations • Reading and interpreting data for use in construction and projects • Using a calculator • Understanding units • Rounding numbers • Significant figures <p>These skills can help our learners to develop their creativity. Through using scale size and proportion to express their work.</p>
<p>Career and employment links</p>	<p>Our teachers regularly promote awareness of our curriculum links to post-16 employment. We have identified several key points in the year where we can highlight and advertise potential careers that may be of interest to our young people. We work with PSHE to identify ways to develop interest through workshops, visits and invite speakers and we listen to our students and tailor our careers information to their interests and abilities. We have forged links with post 16 providers that offer courses in the Art and Design industry.</p>
<p>Digital Literacy (including e-safety)</p>	<p>Digital literacy is an important entitlement for all young people in an increasingly digital culture. It furnishes children and young people with the skills, knowledge and understanding that will help them to take a full and active part in social, cultural, economic, civic and intellectual life now and in the future.</p> <p>To be digitally literate is to have access to a broad range of practices and cultural resources that you are able to apply to digital tools. It is the ability to make and share meaning in different modes and formats; to create, collaborate and communicate effectively and to understand how and when digital technologies can best be used to support these processes. Learners are given every opportunity to access ICT within the Creative Arts curriculum to embellish digital literacy into their projects.</p>

Becoming digitally literate involves not just being active in exploring digital media but also in creating it and understanding that it is created. Digital literacy therefore supports and is supported by creativity. Being creative is usually understood to involve generating novel ideas; it means using one's imagination to make connections between ideas and to generate creative products. Students are supported on a range of platforms in the Creative Arts faculty to express their work and use technology to extend their learning opportunities. Whilst also learning about the importance of E safety and continuing to use technology to learn in a safe manner.